



HOW TO PLAY

The goal of Chess Peace is to place the 7 puzzle pieces (each holding a chess piece) on the board so that no white chess piece attacks a black chess piece, and vice versa. The result should be a perfectly peaceful position.

Attack patterns of the chess pieces

Each puzzle piece holds a chess piece. You don't need to know all the rules of chess, but you should understand the following attack patterns:



Kings (Black & White): Attack all squares one step away in any of the 8 directions (horizontally, vertically, and diagonally).



White Knight: Attacks the 8 squares located two squares away in one orthogonal direction and one square away perpendicular to it (forming an "L" shape **A**). The attack is not obstructed by any intervening chess pieces.



White Rook: Attacks all squares in straight lines along the 4 orthogonal directions (up, down, left, right), stopping at the first piece encountered in any of those directions **B**.



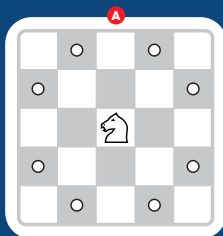
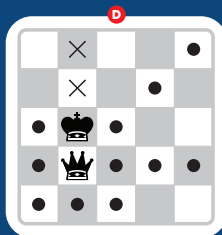
Bishops (Black & White): Attack all squares in straight lines along the 4 diagonal directions, stopping at the first piece encountered **C**.



Black Queen: Attacks all squares in straight lines in all 8 directions (orthogonal and diagonal), stopping at the first piece encountered.

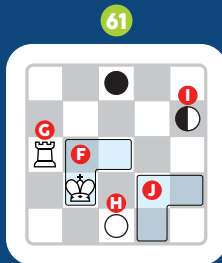
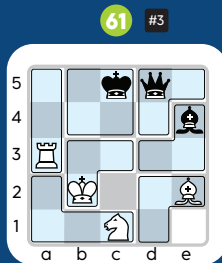
Important notes:

- For the rook, bishops and queen, the attack does not extend beyond the first piece encountered in any direction. For example, in diagram **D**, the squares marked with a cross are no longer attacked by the black queen (although the square directly above the black king is still attacked by the black king).
- For chess players who might wonder: In the Chess Peace game, you cannot place an opponent's chess piece in the 8 spaces around a king, even if that piece is protected by another opponent's chess piece **E**.



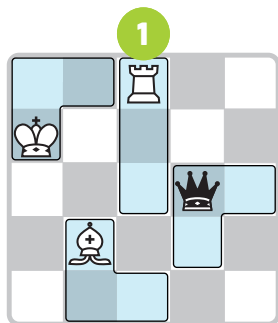
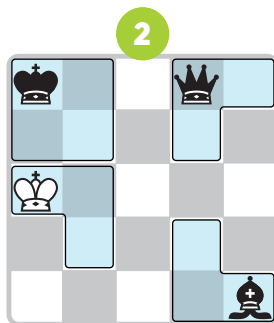
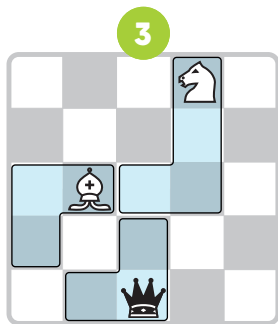
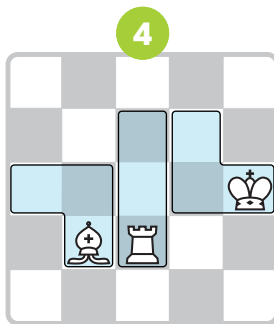
GAME RULES

- 1 Select a challenge.
 - 2 Place all puzzle pieces on the board so that no chess piece of one color attacks a square occupied by a chess piece of the opposite color (resulting in a peaceful position), and so that all requirements of the challenge are satisfied:
 - P** If a complete puzzle piece is shown, it must be placed exactly in that position.
 - C** If only a chess piece is shown, that chess piece must be on the indicated square, but you must figure out the orientation of the puzzle piece it belongs to.
 - H** If a white circle or a black circle is shown, a chess piece of that specific color must occupy the square, but you must determine which piece.
 - I** If a black & white circle is shown, a chess piece of either color must be placed on that square.
 - J** If the shape of a puzzle piece is shown, a puzzle piece with that specific shape must be placed in that location.
- Note:** When all puzzle pieces are placed, exactly two open squares will remain.
- 3 Once you believe you've solved the challenge, carefully double-check the attack lines of the pieces; it is easy to overlook one! There is only one solution, which you can find at the end of the booklet.



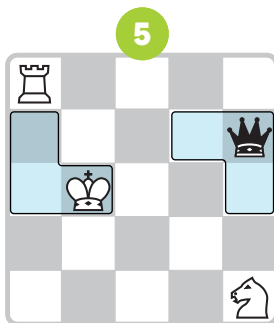
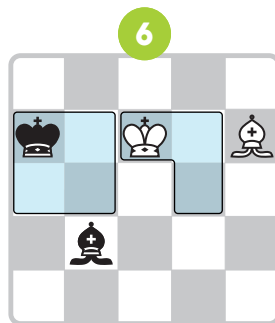
- 61 #3
1. ... ♔d5 - d2 +
 2. ♕b2 - a1 ♔d2 x c1 +
 3. ♖a1 - a2 ♔c1 - b1 #

Bonus for chess players: Above some solutions you will see a white box, a black box, or both marked #N. This indicates that, on the 5x5 board with the chess pieces placed as shown, white (or black) plays and checkmates in N moves. The solutions to these mating problems are provided at the end of the booklet in algebraic notation.

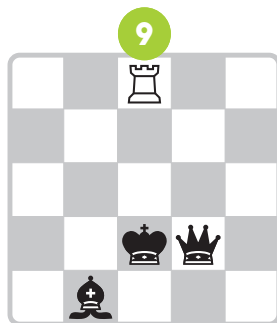


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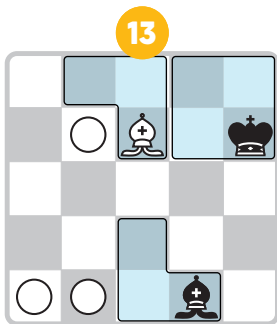
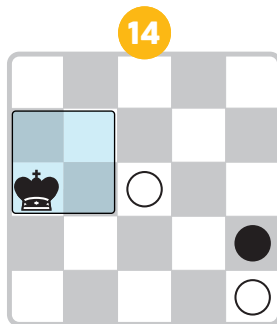
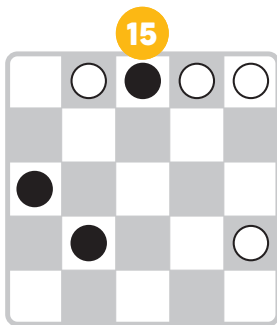


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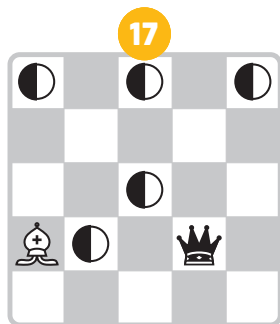
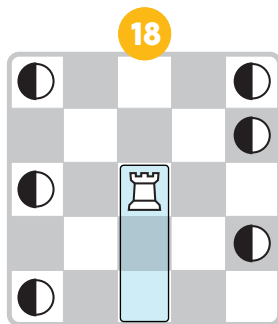
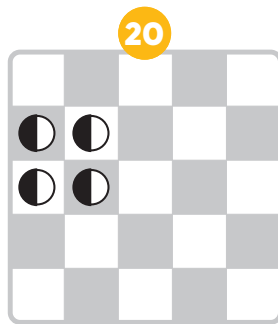


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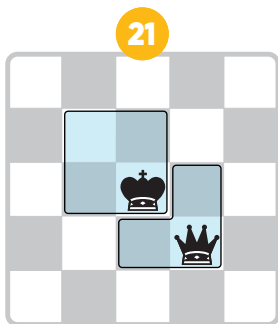


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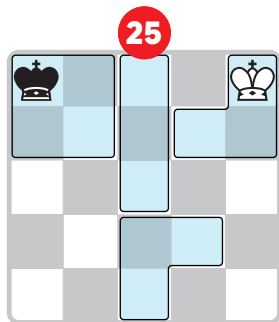
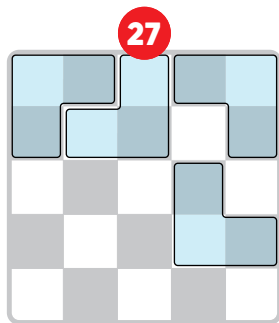
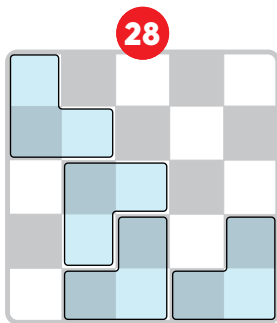


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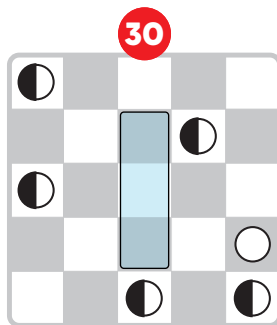
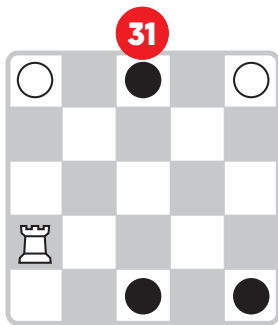
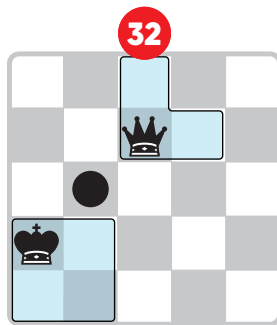


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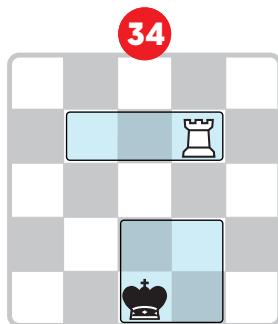
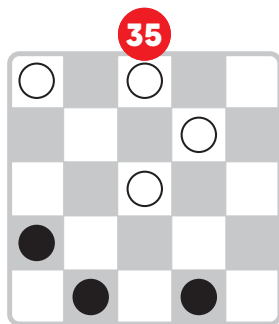
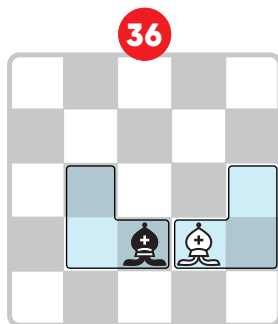


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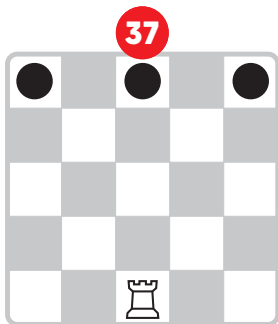
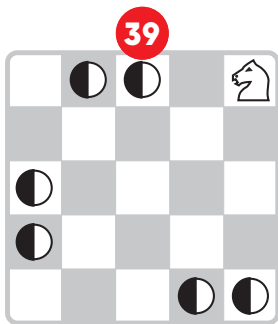
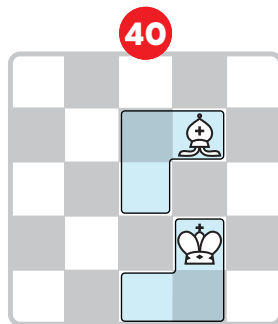


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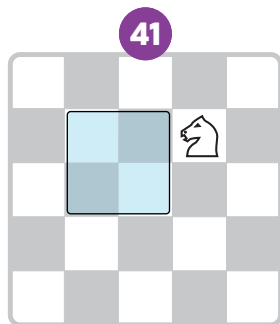
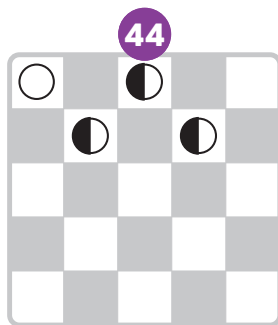


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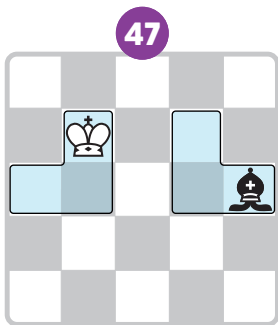
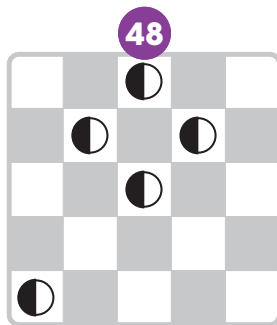


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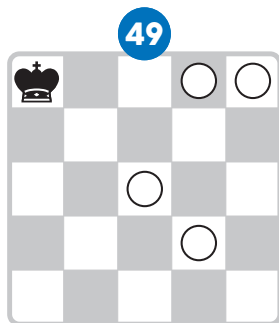
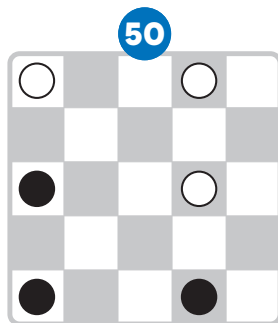
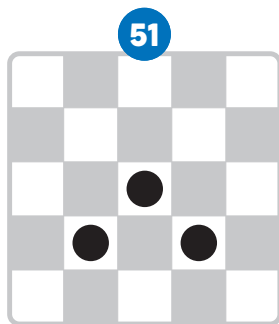
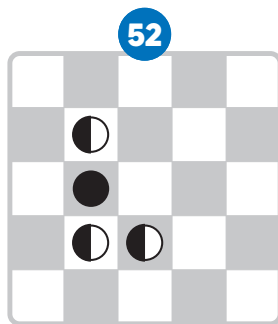


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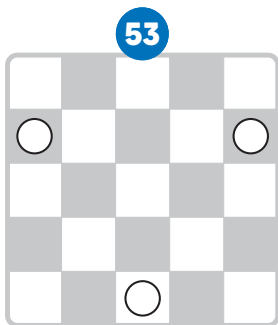
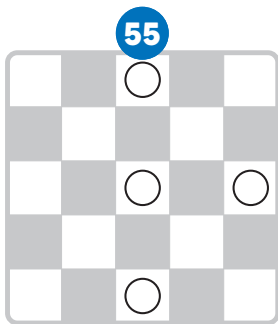


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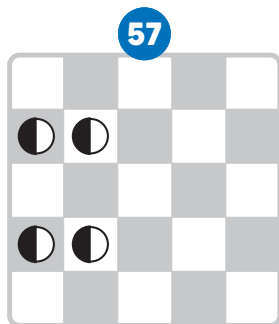
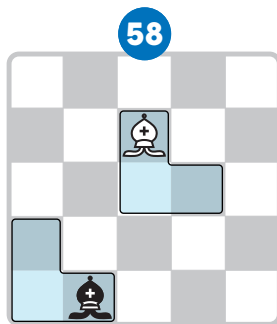
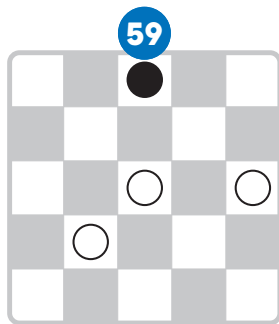
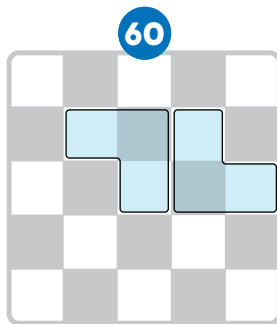


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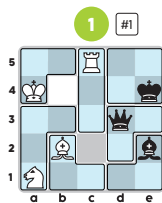
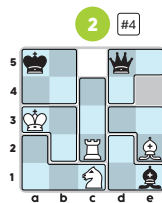
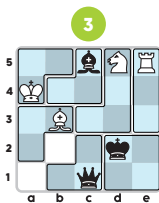
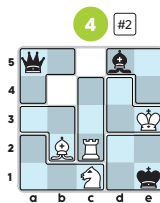
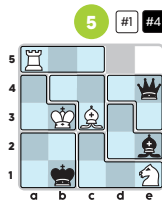
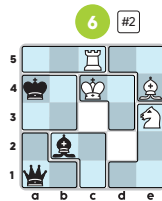
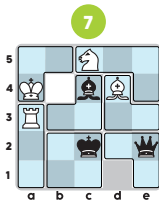
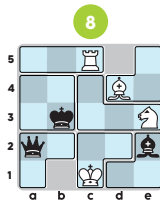
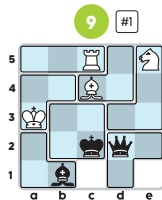
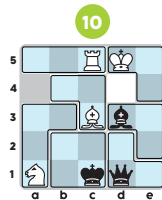
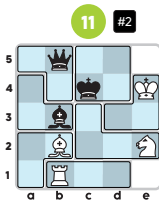
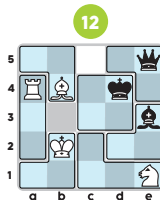
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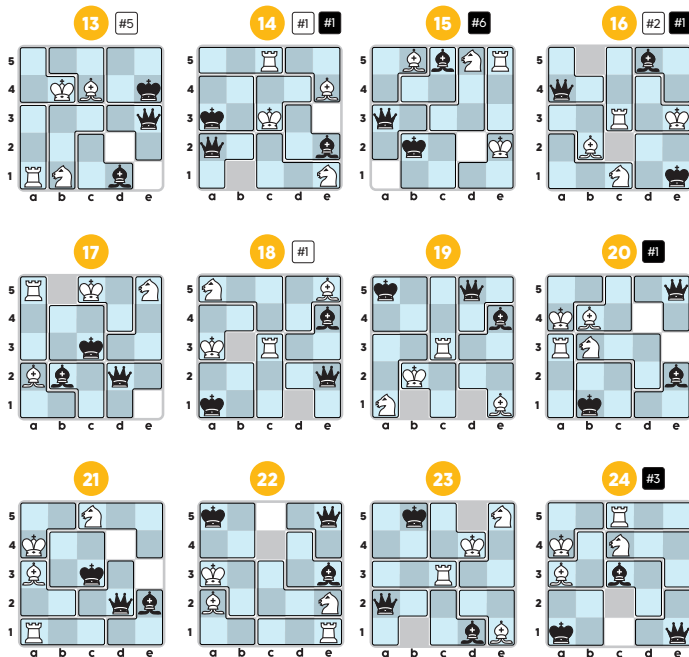


SOLUTIONS



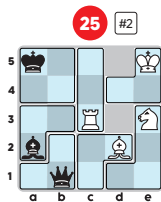
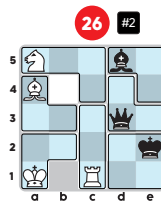
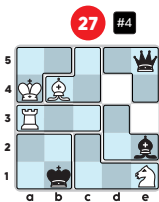
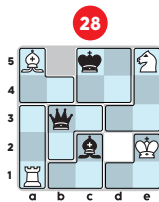
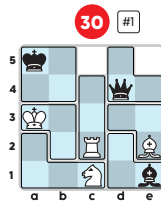
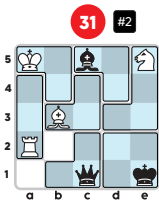
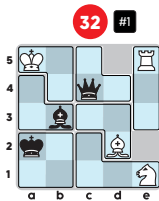
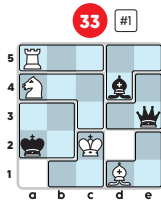
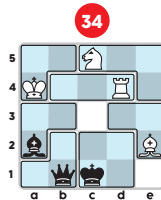
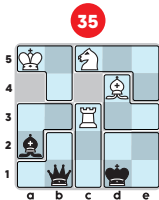
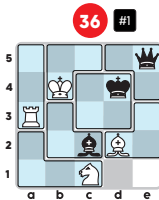
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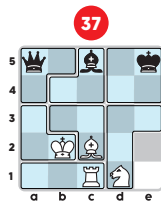
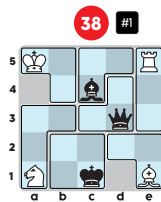
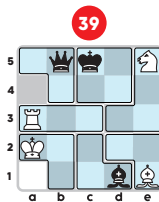
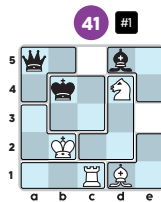
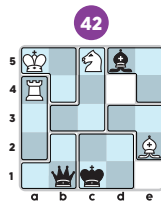
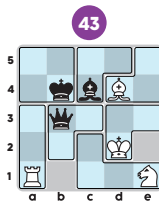
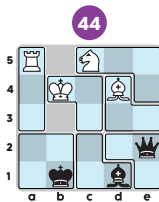
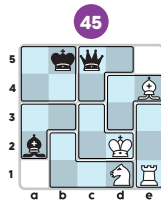
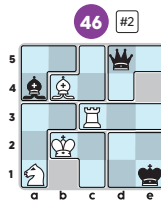
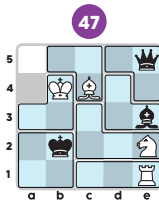
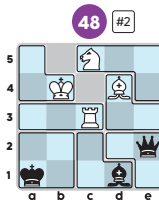


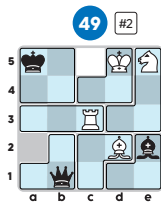
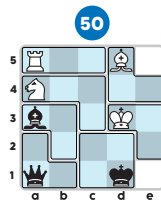
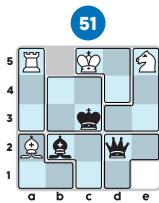
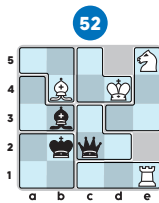
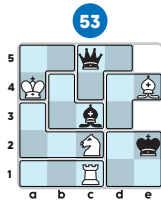
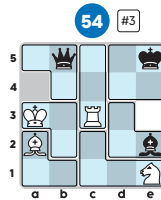
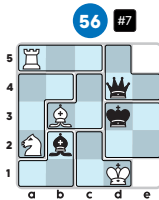
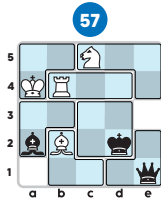
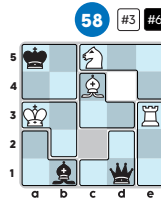
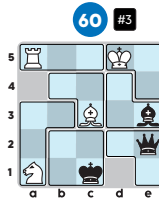


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CHECKMATE SOLUTIONS

1 #1 1. ♖c5 - e5 #

2 #4 { 1. ♖c1 - b3 + ♔d5 x b3 +
2. ♕a3 x b3 ♙e1 - b4
3. ♖c2 - a2 + ♙b4 - a3
4. ♖a2 x a3 #

4 #2 { 1. ♖c1 - d3 + ♙e1 - d1
2. ♖c2 - c1 #

5 { #1 1. ♖a5 - a1 #
#4 { 1. ... ♙e4 - c4 +
2. ♕b3 - a3 ♙c4 x c3 +
3. ♕a3 - a4 ♙b1 - a2
4. ♖~ ♙c3 - b3 #
♖~ ♙c3 - a3 #

6 #2 { 1. ♙e4 - c2 + ♙a4 - a3
2. ♖c5 - a5 #

9 #1 1. ♙c4 - b3 #

11 #2 { 1. ... ♙b5 - d5 +
2. ♕e4 - e3 ♙d5 - d3 #

13 #5 { 1. ♖b1 - c3 + ♙e4 - e5
2. ♖a1 - a5 + ♙e3 - c5 +
3. ♖a5 x c5 + ♙e5 - d4
4. ♖c5 - d5 + ♙d4 - e3
5. ♖d5 - d3 #

14 #1 1. ♖c5 - a5 #

#1 1. ... ♙a2 - b2 #

15 #6 { 1. ... ♙b2 - c1
2. ♖d5 - c3 ♙a3 - b2 +
3. ♕e2 - d3 ♙b2 - d2 +
4. ♕d3 - c4 ♙d2 - d4 +
5. ♕c4 - b3 ♙d4 - b4 +
6. ♕b3 - a2 ♙b4 - a3 #
♙b4 - b2 #

#2 { 1. ♖c1 - d3 + ♙e1 - d1
2. ♖c3 - c1 #

#1 1. ... ♙a4 - e4 #

18 #1 1. ♖c3 - c1 #

20 #1 1. ... ♙e1 - e4 #



- 24** #3 { 1. ... ♖e1 - d1 +
2. ♔a4 - b5 ♜d1 - b3 +
3. ♙a3 - b4 ♜b3 x b4 #

- 25** #2 { 1. ♖c3 - a3 + ♔a5 - b5
2. ♖a3 - a5 #

- 26** #2 { 1. ... ♔d3 - a3 +
2. ♙a1 - b1 ♜a3 - a2 #

- 27** #4 { 1. ... ♙e2 - b5 +
2. ♔a4 - a5 ♙b5 - c4 +
3. ♙b4 - c5 ♔e5 x c5 +
4. ♙a5 - a4 ♜c5 - b5 #

- 30** #1 1. ♙c1 - b3 #

- 31** #2 { 1. ... ♔c1 - c3 +
2. ♙~ ♜c3 - b4 #

- 32** #1 1. ... ♔c4 - a4 #

- 33** #1 1. ♙a4 - c3 #

- 36** #1 1. ... ♔e5 - c5 #

- 38** #1 1. ... ♔d3 - a3 #

- 41** #1 1. ... ♔a5 - a2 #

- 46** #2 { 1. ♖c3 - e3 + ♔e1 - d1
2. ♖e3 - e1 #

- 48** #2 { 1. ♖c3 - c1 + ♔a1 - a2
2. ♖c1 - a1 #

- 49** #2 { 1. ♖c3 - a3 + ♔a5 - b5
2. ♖a3 - a5 #

- 54** #3 { 1. ♖c3 - e3 + ♔e5 - d4
2. ♙e1 - c2 + ♔d4 - c5
3. ♖e3 - e5 #

- 56** #7 { 1. ... ♔d3 - e3 +
2. ♙d1 - c2 ♙b2 - a1
3. ♖a5 - d5 ♔d4 - b2 +
4. ♙c2 - d1 ♜b2 x b3 +
5. ♙d1 - c1 ♙a1 - b2 +
6. ♙c1 - b1 ♙b2 - a3 +
7. ♙b1 - a1 ♜b3 - b2 #



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- #5 {
- | | |
|---------------|------------|
| 1. ♖c5 - b3 + | ♔d1 x b3 + |
| 2. ♖e3 x b3 | ♚~ |
| 3. ♖b3 - b5 # | |

- #6 {
- | | |
|-------------|------------|
| 1. ... | ♔d1 - c1 + |
| 2. ♖a3 - b3 | ♔c1 - d2 |
| 3. ♖c5 - d3 | ♔d2 - c2 + |
| 4. ♖b3 - a3 | ♔c2 - c3 + |
| 5. ♙c4 - b3 | ♔c3 - a1 + |
| 6. ♙b3 - a2 | ♔a1 x a2 # |

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- #1 {
- | | |
|---------------|------------|
| 1. ♖e3 - e5 # | |
| 1. ... | ♔a4 - b4 # |

60

- #3 {
- | | |
|-------------|------------|
| 1. ... | ♔e2 - d3 + |
| 2. ♖d5 - e5 | ♔d3 x c3 + |
| 3. ♖~ | ♔c3 - d4 # |



SPARE PARTS



SG 458 - A



SG 458 - B



SG 458 - C



SG 458 - D



SG 458 - E



SG 458 - F



SG 458 - G



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